

Siouxland Renaissance Association
Event Attendance Policies

3/24/04

1) The following policies apply to ALL Volunteers, Vendors, Entertainers, and Patrons of the Siouxland Renaissance Association attending scheduled events, including Festivals:

a) Weapons:

- i) Weapons are defined as any man-made tool which can inflict bodily damage to another human being including but not limited to:
 - (1) Knives or swords with blunt or sharpened blades over 4" in length.
 - (2) Arrows or bolts.
 - (3) Period firearms (no other type of firearms are allowed).
 - (4) Axes, maces and any other type of medieval weapon.
- ii) "Bladed" weapons shall be sheathed in a protective fashion and securely affixed to one's person using ribbon.
- iii) Firearms, bows and crossbows may not be "loaded" and shall be carried over one's shoulder or in a non-aggressive manner.
- iv) All projectiles (i.e. arrows, bolts, etc.) shall be checked in at the Security booth.
- v) Any other types of weapons shall be sheathed and secured, or must be checked in at the Security booth.
- vi) Exceptions to these policies shall include:
 - (1) Pre-approved stage or street actors during their performance (only).

b) Alcohol:

- i) Wristbands (or festival approved I.D. stamps) shall be issued to anyone over the age of twenty-one who wishes to drink alcoholic beverages.
- ii) Security personnel, at their discretion, may I.D. anyone that is consuming alcoholic beverages.
- iii) Volunteers, Vendors, and Entertainers are **strongly** encouraged not to drink alcohol before or during their public appearances.

c) Smoking:

- i) Smoking is allowed throughout Festival grounds as long as courtesy of others and littering do not become issues.
- ii) Smoking is allowed in designated areas only for all other Association events.
- iii) Costumed Vendors, Volunteers, and Entertainers are encouraged to smoke in "backstage" areas only.

d) Pets:

- i) Pets must be registered at the Security booth.
- ii) All pets will be allowed only if they remain on a secured leash and constrained by their owner at all times.
 - (1) Exceptions to this rule may be pre-approved.
- iii) Owners must clean up any pet messes.

e) Staff Identification:

- i) Volunteer, Vendors and Entertainers will be issued event (festival) specific identification.
- ii) Identification must be either visible or produced immediately upon request.
- iii) This identification will allow personnel all access passes to said events and "backstage" areas.

2) In addition, the following policies apply to all Vendors:

a) Weapons:

- i) Weapons may be displayed and handled within the confines of your facility at your discretion.
- ii) Sold weapons must be peace tied or packaged upon sale.

b) Alcohol: Vendors may ONLY sell alcohol to patrons wearing a wristband or approved I.D. stamp.

- i) A maximum of two drinks can be purchased at a time per individual.
- ii) Vendors shall use their discretion to limit service to Patrons that appear to be intoxicated.
 - (1) Vendors shall notify Safety & Security personnel of intoxicated Patrons.